

## **A Delphi study on Technology Enhanced Learning (TEL) applied on Computer Science (CS) skills**

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### **ABSTRACT**

Technology Enhanced Learning (TEL) is a new pedagogical domain aiming to study the usage of information and communication technologies to support teaching and learning. The following study investigated how this domain is used to increase technical skills in Computer Science (CS). A Delphi method was applied, using three-rounds of online survey questions, given to 17 TEL experts from different European countries. The results showed that these experts consider TEL an effective and interesting support to acquire CS skills. Furthermore, the findings revealed the five best tools in TEL to acquire necessary CS knowledge. Future research can provide a guideline to implement effective TEL tools in CS studies.

This manuscript investigates Technology Enhanced Learning (TEL) tools and its applications to learn specific skills in CS. As general content the results of a Delphi study that identifies the benefits of TEL while teaching are highlighted.

**Keywords:** *CS studies, Technology Enhanced Learning, learning methods, teaching methods.*

### **INTRODUCTION**

Despite a growing demand for work in the information technology sector, the number of students enrolled in courses which prepare future professionals for CS in Europe is decreasing (OCDE, 2006). This decline brings as consequence a low number of professionals in the field and further on different economic impacts for European countries.

Many studies have attempted to identify the reasons of this decline, pointing out that CS curricula are not always well adapted to industry because it contains many unrelated courses (Kobayashi et al., 2008; Gil et al., 2010; Slaten, 2005). Furthermore, the training for skills required to work in CS is not properly provided in current educational activities and also that the poor quality of teaching is to blame (Plice & Reinig, 2007).

Because of this two important needs are highlighted:

It is important to establish a list of unique skills required in order to perform CS work. This list must represent the necessary competencies demanded by industry and therefore represent a clear expected content in CS curricula.

It is also primordial to define dynamic teaching and learning alternatives that can cooperate in the acquisition of these skills.

The following investigation determines if the strategic implementation of TEL can represent an effective means to acquire the skills represented in CS curricula. The short list of knowledge and skills has been identified in a preliminary research phase as Mathematical Logic, Algorithms, Programming, Data Bases, Data modeling and Operative Systems (Porta et al., 2011). This preliminary list of skills will also be integrated to this investigation in order to confirm its content from the expert's perspective.

The main purpose of this research was to recognize the tools and programs available online to acquire CS skills and define the position of TEL experts in relation to these tools. This investigation uses the Delphi methodology among experts in the TEL field. The experience will confirm the list of specific skills in computer science and will make it possible to establish a connection between them and the TEL material to learn them.

The structure of this investigation is presented below:

First, this article presents previous literacy about TEL and its use to teach CS.

Secondly it will provide some definitions that clarify CS concepts.

Next, it explains the Delphi methodology that uses survey rounds to obtain information from a panel of experts. This method was applied during this research work.

Furthermore, the results and findings of the study are presented along with the conclusions in each round.

Finally, the discussions in this study allowed us to offer an overview of the investigation's results.

## **1. BACKGROUND**

The following section provides theory about TEL related to the acquisitions of skills in CS. It will also clarify the description of CS itself for the comprehension of the investigation.

### **1.1 Technology Enhanced Learning: an effective tool to impede the CS declining**

In 2008, "The Economist journal" published an article entitled "The future of higher education" and explain how technology will shape learning in a near future. This investigation demonstrates how education needs to evolve towards the usage of technology to be effective. According to Glenn (2008), "These changes will have a significant ripple effect on higher education". The author affirms that advanced technologies will reach many more individuals around the world permitting specializations in curriculum and teaching methodologies than ever before. "With these benefits comes the challenge of ensuring that university infrastructure and operations are in place to support the adoption of technology on campus". This investigation also affirmed that nearly two-thirds (63%) of the survey respondents from both the public and private sectors, declare that technological innovation will have a major influence on teaching methodologies over the next five years.

Technology has become a core differentiator in attracting students and corporate partners. The usage of technology material to teach or learn is what we recognize as TEL for the understanding of this investigation. The definition of this teaching/learning support is explained below.

Technology Enhanced Learning (TEL) investigates how information and communication technologies can be used to support learning, teaching and competence development throughout life of all domains of study. It is first of all a sub-discipline that belongs to the pedagogical discipline itself and includes all computer and technological supported collaborative learning (Tchounikine et al., 2009). This support retains the specific principles of learning using a technology environment. In other words, TEL represents the technological support of any pedagogical approach e.g. a toy that teach a baby to give his or her first words; a video game that improves logical skills; learning how to play piano using iPad® or computer programs created with the unique objective of learning. Hence, all the activities that involve the use of technology and that improve the knowledge of a person (user) are considered TEL.

According to Tchounikine et al. (2009), "*Technology-enhanced learning (TEL) is a research arena where different disciplines such as computer science, education, psychology, philosophy, pedagogy and communication intersect*". Along with this description, Tchounikine believes that TEL can represent a good alternative to support classical teaching in order to obtain better learning results.

Previous investigations have demonstrated that TEL can be implemented to enhance teaching and learning of almost any subject, even domains like Chinese poetry (Cao, 2009) or music (Manteley, 1996).

TEL may also represent an effective alternative to enhance CS education and motivate increasing numbers of students to enroll in this degree; therefore, it can impede the declining number of young Europeans interested in perusing CS in university.

There are already some initiatives to attract and retain talent to CS by sharing technology experiences (Cusso et al., 2009) and by creating teaching and learning methods to support students with the help of information technologies such as "Effective video clips for learning Web-languages" such as HTML (Kobayashi et al, 2008); or "Using 3D animation environments to teach introductory CS courses" (Cooper, 2003). Consequently, we can assume that CS studies can also benefit from teaching methods and alternatives supported by TEL.

## **2. What is Computer Science?**

In order to clarify the content in the following investigation the definition of computer science is provided in next section of this document. Realizing that CS can have different branches and is represented with different names in European curricula we took system engineering (the most common field of CS) to perform this study.

### **2.1 Definition**

"*Computer Science is the systematic study of the feasibility, structure, expression, and mechanization of the methodical processes (or algorithms) that underlie the acquisition, representation, processing, storage, communication of, and access to information*"( Streubel, 2011).

## **2.2 Computer Science Knowledge and Skills**

In order to understand what is the following investigation intending to do; it is necessary to make the difference between knowledge and skills:

According to Khudkhudia (2011), “Knowledge refers to learning concepts, principles and information regarding a particular subject by a person through books and other sources. Skill refers to the ability of using that information and applying it in a context”; i.e. knowledge means retained theory and skills refers to successfully applying that theory in practice and getting expected results.

From this point of view, this investigation is willing to find out skills (knowledge learned in university that will be applied in practice and demanded in industry).

It is then important to make the difference between two kinds of skills:

Technical skills (also called directive skills or specific skills) are the ones that determine a concrete professional space. They represent the capacity to coordinate the different resources intervening in an action (Guedean, 2008). Programming and creating data bases are simple examples of technical skills in CS.

Transversal skills (also known as generic skills) are the common skills between professional profiles and disciplines. These skills reflect the ability to solve situations thanks to the knowledge we have gained (Guedean, 2008).

Our investigation refers to technical or specific skills that are represented by different university courses in CS programs and that will be the bridge between the gained knowledge and its application in the field.

A preliminary investigation was dedicated to list the unique specific skills in CS (Porta et al., 2011). The study used a paired analysis comparison from which a first list of skills was obtained. The application of this methodology permits to strategically compare CS curricula among universities in order to obtain the common subjects.

Furthermore, the list was compared with programs of other domains of study to obtain a list of skills that are unique to CS. The resulted list of skills was finally compared to job offers in the market. The common content listed in these curricula represented our point of departure for the creation of a former list to be studied. The universities contributing to this finding are:

- Universitat Politècnica de Catalunya, Spain
- Université d'Evry Val d'Essone, France
- Tallin University of Estonia
- Catholic University of Leuven, Belgium
- University of Reading, United Kingdom
- Heidelberg University, Germany

Two main reasons drive us to study this institutions, the first one is that personal contacts from these universities could help us confirming the information. Secondly, these institutions regroup degrees named specifically “Informatics engineering” with the same amount of years to pursue it and representing the same degree.

According to this strategic comparison between CS curricula; it was possible to obtain a preliminary list of skills that belong exclusively to CS presented below:

- Mathematical Logic
- Algorithms
- Programming
- Data Bases
- Data modeling
- Operative systems

After obtaining this list, the common skills were confronted to job offers in the market in order to prove the completeness of it. Also with the intervention of the French official bureau of employment that provide us support to rectify the needs in the working field.

This list is also integrated to the Delphi analysis presented in this investigation in order to be confirmed.

### 3. MATERIALS AND METHODS

The method applied for this particular research is called Delphi. The Delphi method consists in selecting a panel of experts in the studied field (in our case TEL), and investigates a subject using different rounds of questions. The repetitive enquiries are presented to them using different words (to discover contradictions of answers in previous rounds and to double check answers) and the answer of questions during the first round lead more questions during the subsequent steps and so on. The Delphi method has proven to be a relevant and useful tool in information system research (Okoli & Pawlowski, 2004). Following to Linstone & Turoff (1975), this research design "*may be characterized as a method for structuring a group communication process so that the process is effective in allowing a group of individuals, as a whole, to deal with a complex problem*".

Agree on this, "One step further" by Landeta (2006), states that "*the Delphi method was conceived as a group of techniques whose aim was to obtain the most reliable consensus of opinion of a group of experts by means of a series of intensive questionnaires with controlled opinion feedback.*"

A Delphi study was chosen as a methodology for this research and as a technique for collecting opinions of the implicit weaknesses in relying on a single point of view of this new field called TEL. Concretely, this research was designed to analyse the application of TEL in CS skills. To achieve the main goal of the study, a web-based Delphi method is designed, in order to obtain the judgment of well-known experts in this field from different European countries. The Web-based survey tool used for this study is called: Polldaddy. The panellists were contact by e-mail and invited to visit the web-site and answer. All communications between the experts were conducted online so it was an anonymous, personal and confidential survey.

It is important to explain that some questions demanded to rate specific data. The panellists could score given information by expressing their agreement or disagreement by using a point scale. This scale was presented as follows:

5= Strongly Agree (SA)

4= Agree (A)

3= No Answer (N/A)

2= Disagree (D)

1= Strongly Disagree (SD)

Two kinds of answers could result from the three rounds: specific multiple choice answers and testimonials from the experts. In the first case, the responses were integrated to a data base and tabulated. These answers are represented further in this article by pie charts. In the second case, the testimonials of the experts were collected and analyzed and provide as a result a number of quality indicators to evaluate TEL tools for CS.

### Panel Description

The panel selected was composed by 20 experts from 8 European countries (France, Germany, Switzerland, Austria, The Netherlands, Estonia, Lithuania and Spain). Some of them were members of the European project Stellar (Sustaining Technology Enhanced Learning at a LARge scale) and from EaTEL (European Association of Technology Enhanced Learning). The target of our research conformed experts in TEL and computer scientists currently working in TEL development. In round 1, 17 of them answered the questionnaire and all of them have finished the three rounds (response rate, 85%). The gender distribution was composed by 3 females (17.7 %) and 14 males (82.3%).

Figure 1 illustrates the target description in this investigation.

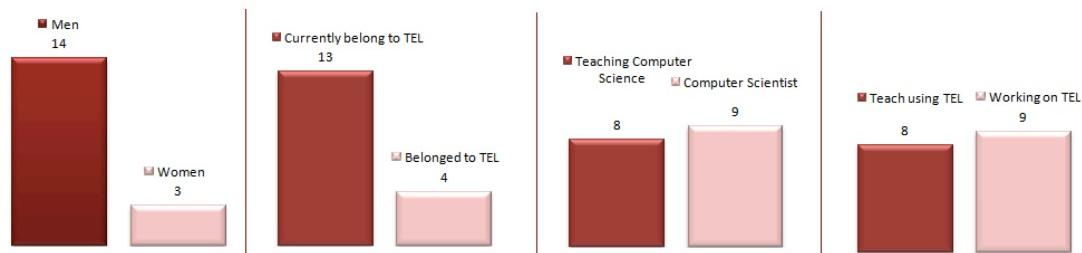


Figure 1: Target description in terms of gender, TEL participation, occupation and usage of TEL as a professional (in number of participants per domain).

### Surveys rounds: Procedure

We used three rounds of information and consensus as suggested by Wilhelm (2001) and applied also by So & Bonk (2010) as shown in Figure 2.

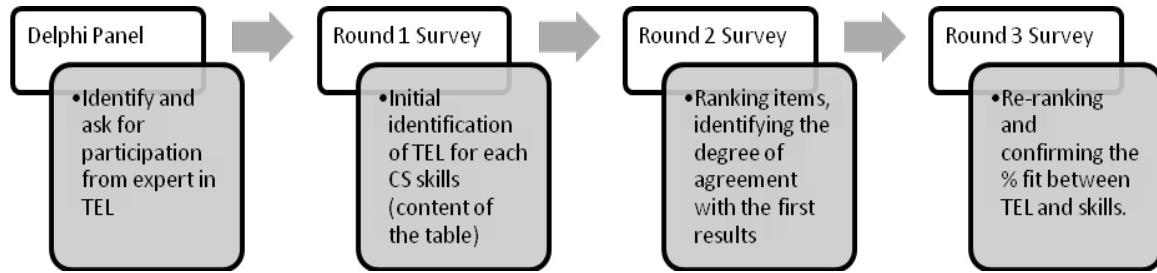


Figure 2: Round descriptions in this investigation.

#### 4. RESULTS

The achieved aims in this investigation are represented by different contributions obtained in each round.

##### 4.1 Round 1

The aim of this round was to identify various emerging issues of CS skills and its support by TEL. The first round started on February 3d. 2011 and provided a week to answer. An email attached a preliminary table to be completed with the solutions proposed by TEL to acquire/improve the CS skills (Mathematical Logic, Algorithms, Programming, Data Bases, Data Modeling and Operative Systems).

Once the experts had finished the first round, their responses were compiled into a completed table that will serve for the construction of a TEL catalogue for CS. Two main contributions were obtained from this round:

##### **Inclusion of the skill “Interoperability”**

This skill did not appear in the preliminary list of skills. The reason is that for many years Interoperability was considered a sub-subject of other courses. This skill was added by one of the experts participating in the investigation. This person considers that the content of the communication between systems, networking and Web-services (Interoperability) has become much extended in CS content than it was 10 years ago. Therefore, some universities create different alternative courses to include this in the program in a complete way. The rest of the experts confirmed and agree that interoperability should represent an individual skill in CS, even when the name is not mentioned this way in the program.

##### **Creation of the TEL material catalogue**

The main contribution during the first round consisted in completing the table of available sources provided by TEL to learn Mathematical logic, Algorithms, Programming, Data Bases, Data

modeling, Operative systems and Interoperability. This table represents a catalogue of TEL courses to learn CS. For practical uses of this article, a part of the catalog is illustrated in Figure 3:

**Programming**

- C++ Language Tutorial/ from its basics up to the newest features of ANSI-C++, including basic concepts such as arrays or classes and advanced concepts such as polymorphism or templates. <http://www.cplusplus.com/doc/tutorial/>
- HTML, JavaScript, CSS, XML, PHP online course: Excellent quality tutorials, dynamic with exercises and autocorrections. <http://w3schools.com/>
- Delphi: Implementing a SOAP based Web service using Delphi tutorial. <http://www.xmethods.net>
- Java Learning Game: Game that let you learn Java coding and running examples with autocorrection <http://javala.cs.tut.fi/en/>
- Video tutorials: Complete set of videos with examples and explanations for Java, C, C++ and other languages <http://www.thenewboston.com/?cat=21&pOpen=tutorial>

w3schools.com

**Learn to Create Websites**

At w3schools.com you will learn how to offer free tutorials in all web development Select a tutorial from the menu to the left

**Try it Yourself Editor**

With our 'Try it Yourself' editor you can experiment with HTML, CSS, XML, JavaScript, and see the result in your browser.

Figure 3: Example of the catalog content

The integral catalogue can be found in Annex A of this document.

#### 4.2 Round 2

The second round was conducted in February 16th 2011 and the participants had also a week to answer. Four questions were used to create the second round survey. The experts were given the questionnaire and asked the rate of fit or agreement of the content of the table product of round 1 for each of the seven skills. A 5-point scale was used to rate the items.

The panellists were also asked to provide comments about their answers. The feedback was structured with the experts' answers, classified and ordered. This survey is available in Annex B of this document.

Represented with a four question survey, this round aloud to understand the expert's position of TEL as learning and teaching support of the skills required to develop CS work. The investigation

is developed from the perspective of experts in the field that answer to both TEL and CS know-how. The relevant results from this round are included here below.

**Q1: How do you agree with the general content of the catalogue (sources provided by TEL, round 1)? In order to answer this question, the panelists had access to the TEL catalogue obtained in round 1.**

	SA	A	N/A	D	SD
Mathematical Logic	6%	70%	6%	18%	0%
Algorithms	12%	65%	17%	6%	0%
Programming	23%	65%	12%	0%	0%
Data Bases	29%	59%	12%	0%	0%
Interoperability	18%	65%	17%	0%	0%
Data Modelling	23%	59%	18%	0%	0%
Operative Systems	18%	65%	17%	0%	0%

Table 1: Expert's second round answers concerning the completeness of the CS TEL catalog (in percentage per skill).

The participants were asked whether they agree or not with the general content of the catalogue. If the respondent didn't agree with this content, he or she could specify the reason why and/or include extra sources (that have been missed before) in order to complete the catalogue.

The core of this question is to confront the experts to previous answers in round 1 and eventually find contradictions.

For most of the skills (all of them excluding Mathematical logic and Algorithms), the participants mostly agree in the content of the TEL sources presented in the catalogue and none of them disagree or strongly disagree.

This fact confirms the confidence from the part of the panelists in the completeness of the catalogue for the some of the skills (Programming, Data bases, Interoperability, Data modeling, Operative systems and interoperability).

Concerning Mathematical logic and Algorithms, it exist a significant percentage of experts that disagree with the content of the catalogue (18% and 6% for each skill respectively).

Question 1 in round 3 of this investigation will permit to clarify this item by asking them the reason of this disagreement.

**Q2: In your opinion, does TEL facilitate learning in CS studies?**

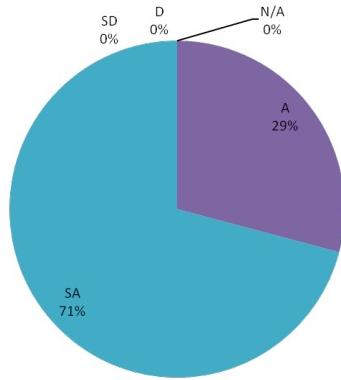


Figure 4: Expert's perception about TEL to teach CS (in percentage).

In general, experts in the TEL field “strongly agree” that TEL usage represents a tool that can facilitate the acquisitions of CS knowledge (71%). The rest of the participants (29%) “agree” in this fact. With this question, we confirm the positive position of the experts that are working in the development of this discipline.

These results, contribute with other investigations aiming to integrate technology into methodologies to teach and learn CS (Kobayashi et al., 2009; Kim et al., 2009; Yang and Chen, 2008).

**Q3: Why do you think TEL facilitates learning CS studies?**

Teaching/ Learning method (results)	Technology contact	Authoevaluation	Distance learning	Interactivity	Reusability	Time
10	3	2	1	1	1	1

Table 2: Expert's reasons to teach using TEL (in number of answers)

The addition of the number of answers (19), exceed the number of respondents (17). The reason is that this question permitted several answers from the part of the expert.

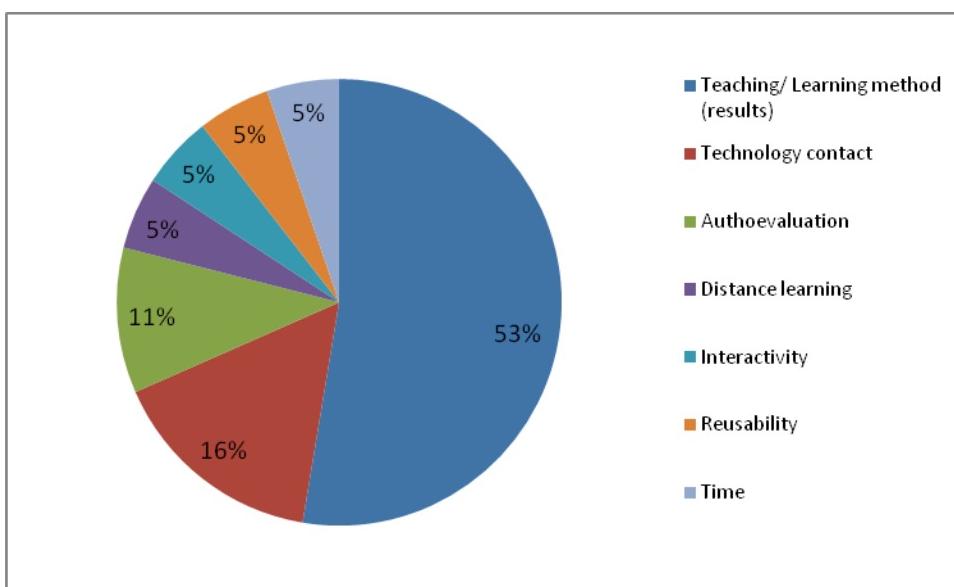


Figure 5: Expert's reasons to teach using TEL (in percentage).

The answers to this question represent success factors in the usage of TEL. Here, the experts could specify why they are complementing classical face-to-face teaching with technology support and why is this effective.

A main reason for considering TEL as a facilitator of CS studies, is that this discipline is perceived as an effective teaching/learning alternative that reflects good results when implemented (53%). "TEL represents a source of knowledge to attire students by following dynamic learning methodologies" (from the survey results).

The second positive aspect is that it improves the contact with technology, as students are learning another important skill (computing) at the same time (16%). "It makes the first contact between human and technology by teaching computer science and by using technology." (from the survey results).

Also, it helps students organize themselves and study with their own motivations at their own rhythm, since it proposes auto-evaluation methods (11%). "It is very important to have an interaction with a system that can give us real time feedback when we are learning and practicing new subjects" (from the survey results).

Other factors such as the re-usability of the material, the usage in distance, the interactivity and creativity of the devices and the reduction of the time required to study are mentioned (5% each answer). The participants pointed out for example that TEL "is dynamic and in general facilitates the comprehension" (from the survey results).

These answers represent the collection of positive characteristics in a TEL tool to teach or learn CS. Hence, it is concluded that, from the experts' point of view and in order to be effective, all the qualities signaled during this investigation are required.

**Q4: Do you think that TEL facilitates the acquisition of specific CS skills?**

	SA	A	N/A	D	SD
Mathematical Logic	24%	52%	24%	0%	0%
Algorithms	41%	41%	18%	0%	0%
Programming	59%	29%	12%	0%	0%
Data Bases	47%	35%	18%	0%	0%
Interoperability	41%	41%	18%	0%	0%
Data Modelling	47%	29%	24%	0%	0%
Operative Systems	41%	35%	24%	0%	0%

Table 3: Expert's second round answers concerning their opinion of TEL to teach each CS skill (in percentage, per skill).

Questions 2 and 3 in this round identified the positive position from the part of experts in front of TEL to teach CS in general. The respondents agree in the fact that TEL resources can facilitate the acquisition of skills related to CS.

Question 4 intend to identify if experts maintain this position in front of all the skills required to perform CS work, or if the respondents sustain any difference between domains.

As a result, experts affirm that TEL can be used to acquire the identified CS skills. Even with subjects like Mathematical Logic and Algorithms in which they considered that the content in the catalogue was not complete enough (as stated in question one of this round and further in question 1 of round 3).

The answers to this question allowed us to conclude in their positive position in front of TEL tools to learn all the skills representing CS needs in industry.

### 4.3 Round 3

The process ended on receipts of a third round from the 17 experts on February 23d. 2011. Each panellist received a document with the main results and a link to the third questionnaire.

The third round questionnaire consisted of four questions in order to assess the results obtained in previous rounds and eventually find discrepancies between each round of answers. This round also permitted to collect testimonials from the participants. This survey is available in Annex C of this document.

**Q1: The number of people disagreeing on the support provided by TEL to learn Mathematical Logic and Algorithms resulted representative (18% and 6% respectively) to our investigation. Why do you think will be the reason?**

To answer this question, the panelists had access to the answers in round number 2 (question 1).

Not an easy measurable skill	It exist many other supports (but I don't know them)	It exist many other supports (and I will like to recommend some more)	Other answer
16	1	0	0

Table 4: Expert's confrontation of the low confidence of TEL to teach Mathematical logic and algorithms (in number of answers).

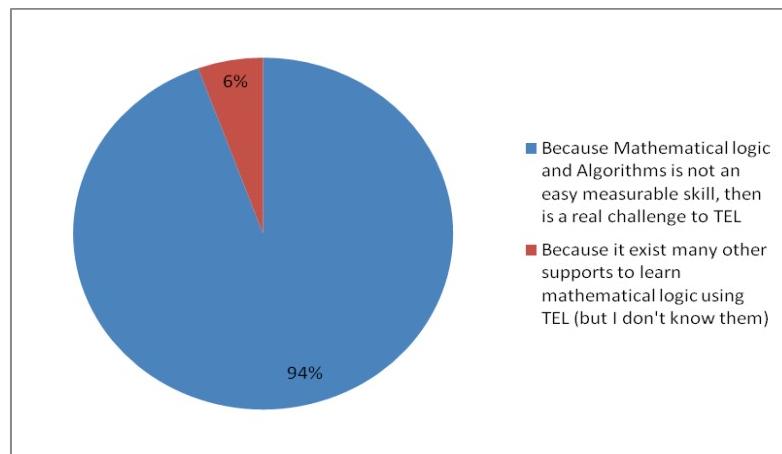


Figure 6: Expert's confrontation of the low confidence of TEL to teach Mathematical logic and algorithms (in percentage).

This question provided the needed information to understand why, during rounds 1 and 2, the respondents do not seem to reflect the same degree of confidence in providing TEL sources to learn Mathematical Logic and Algorithms (as compared to the rest of the skills listed in the catalogue).

Some of the participants (6%) estimate that they might be a lot of TEL tools to learn these skills, but they are unknown. Therefore, they were not capable to add anything else to the catalogue, but they think it should be completed with something else. Mainly, the reason of this sources being unknown, is that teachers in this subject need the course to be personalized to their own needs and program.

Most of the answers (94%) pointed that Mathematical Logic and Algorithms are difficult to assess with an exact question and answer implemented system. This fact has made the automatic evaluation of this two skills challenging to TEL designers, because, as explained further, in a complete TEL tool, assessment represent an important part.

**Q2: The reasons of TEL representing a facilitator to learn CS is defined here below. Could you rate these reasons from your point of view?**

Answers from question 3 of the second round were provided in order to answer this question. This question was answered using a ranking scale.

Authoevaluation	Teaching/Learning method (results)	Interactivity	Distance Learning	Technology Contact	Time	Reusability
14,57	11,14	10,14	10,00	9,43	6,43	6,19

Table 5: Expert's third round answers explaining the positive aspects to use TEL while teaching CS (in rating order).

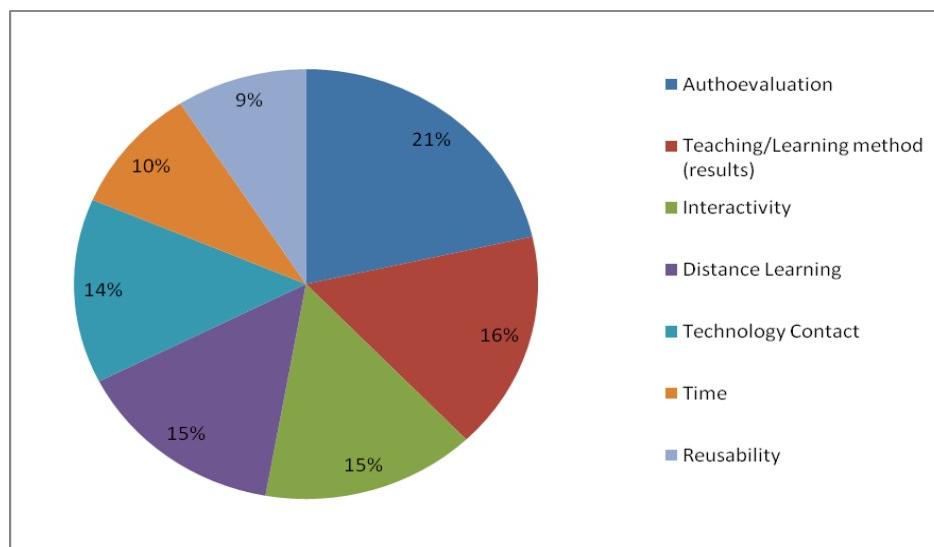


Figure 7: Expert's third round answers explaining the positive aspects to use TEL while teaching CS

Experts rated the reasons of TEL being a useful tool to acquire CS skills. The most important reason appears to be that these tools include assessment and self assessment (21%). As compared to other teaching and learning methods where students cannot know whether their answers are correct or not until the professor asses their work, TEL provides immediate feedback that can be useful for the student out of the class room.

The second reason pointed from the part of experts is that TEL provides good learning results (16%). Considering that most of the participants are also teaching some of these skills, this answer is considered tested.

The third position concerns the interactivity and the possibility to work on distance (15% each answer).

Technology contact, time saving and reusability of the material are ranked the last of the list. However, they represent as well important success factors in the implementation of TEL, because experts pointed them out in round 2.

**Q3: The five more cited sources in the catalogue to learn CS skills are listed below. Could you rate these sources from your point of view?**

The regroupation of every tool suggested in a catalog was analyzed in order to obtain out of it the sources that were proposed mostly. Five of them, representing the more recommended by the experts are presented to the panellists who will rate them. It is important to mention that every tool in this short list already represents complete TEL material, as it was obtained from the catalog created by the experts, however, we considered relevant to score them.

In order to answer this question, participants had access to the 5 more cited sources on the catalogue.

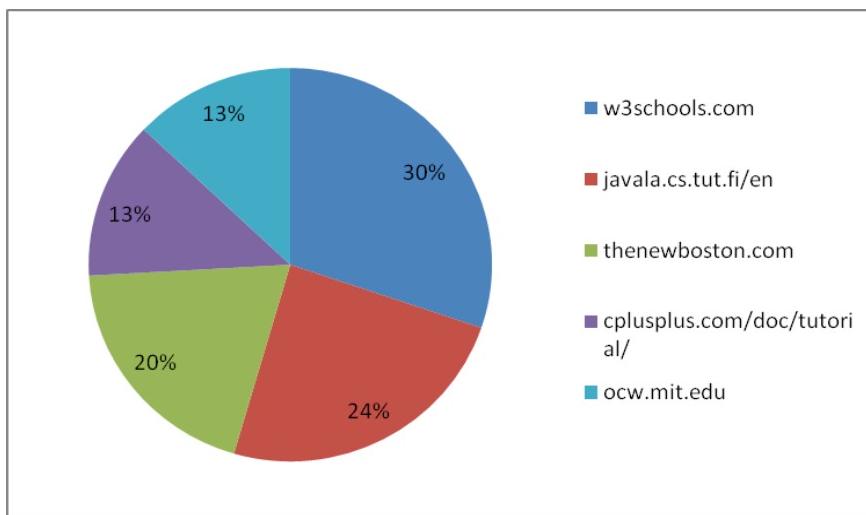


Figure 8: Expert's best choice of TEL software to teach CS (in %).

Table 6, provides a small description of each source and the complete link to it.

No.	Description	Link
1.	HTML, JavaScript, CSS, XML, PHP online course: Excellent quality tutorials, dynamic with exercises and auto-corrections.	<a href="http://w3schools.com/">http://w3schools.com/</a>
2.	Java Learning Game: Game that let you learn Java coding and running examples with auto-correction.	<a href="http://javala.cs.tut.fi/en/">http://javala.cs.tut.fi/en/</a>
3.	Video tutorials: Complete set of videos with examples and explanations for Java, C, C++ and other languages.	<a href="http://www.thenewboston.com/?cat=21&amp;pOpen=tutorial">http://www.thenewboston.com/?cat=21&amp;pOpen=tutorial</a>
4.	C++ Language Tutorial/ from its basics up to the newest features of ANSI-C++, including basic concepts such as arrays or classes and advanced concepts such as polymorphism or templates. Oriented in a practical way, with working example programs in all sections to start practicing each lesson right away.	<a href="http://www.cplusplus.com/doc/tutorial/">http://www.cplusplus.com/doc/tutorial/</a>
5.	MIT OCW: This course is an intensive review of information technology. It covers topics in software development methods, data modeling and databases, application development, Web standards and development, system integration, security, and data communications.	<a href="http://ocw.mit.edu/courses/">http://ocw.mit.edu/courses/</a>

Table 6: Detail on the expert's best choice of TEL software to teach CS.

Question 2 in this round identify and classify quality indicators in TEL tools. In order to confront these results with the chosen sources, the criteria listed as a quality indicator to create effective TEL material was compared to the list of most successful sources.

The objective was to confirm the presence of the quality indicators in the sources cited by the experts. The analysis of the chosen sources according to the quality indicators is illustrated in table 7.

Tool	Assessment / Real Skill	Learn progressively	Structure	Dynamism / motivation	Videos	Exercise oriented/ Autoevaluation	Credibility
w3schools.com	*	*	*	*		*	*
javala.cs.tut.fi/en	*	*	*	*		*	
thenewboston.com	*	*	*	*		*	
cplusplus.com/doc/tutorial		*	*		*		*
ocw.mit.edu					*		*

Table 7: Analysis of the chosen sources to analyze their content.

As an example of this analysis we confirm the answers for the best rated source (in both the list of chosen sources and the quality indicators):

#### **W3schools.com<sup>1</sup> (30% of the responses):**

W3Schools provides optimized learning, testing and training of different CS skills. Figure 9 indicate the list of courses available online.

<sup>1</sup> Copyright 1999-2011 by Refsnes Data. All Rights Reserved.



Figure 9: Skills available at w3schools.com

In terms of quality indicators, the learning outcome after having used this method represent real skills and competencies, as the system offer online certifications, where you can become licensed in these popular web topics.

The user or student can learn progressively and at his or her own rhythm and the structure of the courses are clear, organized and consistent. The software is dynamic, as it aloud the user to create code in one part of the screen, while the final results are presented simultaneously in other side of the screen.

The tool doesn't include any video (the only missing indicator), but is exercise oriented as it provides examples that simplifies and improve reading and basic understanding with immediate feedback.

W3schools have credibility in front of teachers and student because it represents a famous online standard regulator.

This analysis confirms the importance of the quality indicators pointed by the experts answering to the survey.

Additionally, the list of most popular cited sources of the catalogue will identify courses in Programming, Data Bases and Data Modeling; confirming the fact that experts identify TEL more useful for this skills as compared to others. The next question intends to confirm, the difference in the progress of these courses development and the rest of the skills.

**Q4: The sources sited before represent tools to learn specific skills (programming, data bases, data Modeling). Why would yo say these skills are more developed than others?**

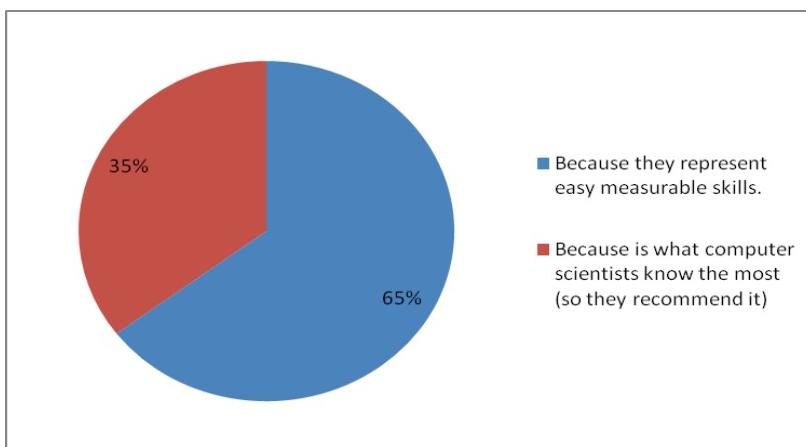


Figure 10: Expert's third round answers concerning the characteristics of some CS TEL material.

The success factor of the sources is related once again to the assessment content on them (65%), also, because they represent specific skills and learning outcome in CS (35%). It exist some relative publications that value the importance of teaching specific skills in CS or to direct this education towards a constructive evaluation. (Luxton-Reilly, A. & Dennen, P., 2010).

## DISCUSSION

This investigation presented a catalogue of the existing tools proposed by TEL in order to acquire the skills related to CS.

There is no possibility of knowing all the tools conceived for CS learning purposes. However, it was possible to have a first approach of the tools that are available to learn these skills. It is important to mention that the experts targeted in this investigation were in big part computer scientists that could answer to both TEL and CS expertise. Also, the fact of including this table several times during our investigation, permit to re-confirm the sources from the part of the experts contributing to our study.

As a conclusion, experts in TEL are confident in the fact that this discipline represents a good opportunity while teaching CS skills. However, they feel more secure with subjects such as Programming or Database than with mathematical logic and algorithms as they represent courses that are easy to evaluate with the possibility of exact question and answer systems.

In general, they consider that TEL is an effective teaching / learning method that improves the contact with technology and help students learning with consideration to their own motivations and rhythm. Other factors such as the re-usability of the material (it is needed to prepare the class just a first time, then the course can be re-used), the fact that you don't need to be physically present (the usage in distance), the interactivity and creativity of the devices and the reduction of the time of study required figured between the answers.

Additionally, a list of quality indicators of TEL material results from the different rounds, the sources of the catalog were also scored and compared to these quality indicators and confirms that all of them have the needed characteristics to be considered effective.

Future work will define the best method between all the sources proposed in the catalog. Thanks to this it will be possible to identify and define the best source in TEL to learn CS skills and to provide a guideline of effective TEL design.

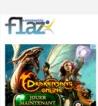
Another important approach could be identifying the negative aspects of TEL in order to contribute in the improvement of the domain.

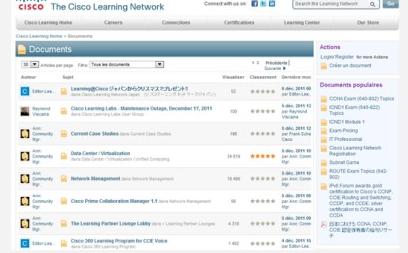
## ANNEXES

### TEL Catalogue supporting System Engineering Skills

A complete interface regrouping these sources is going to be available soon at: <http://www.marcelaporta.com/catalog>.

For instance the following schema presents examples of the different TEL tools applied for teaching CS skills. These tools include: Games, Videos, Documents, Tutorials and software.

TEL Supporting Information Systems Engineering Skills			
Mathematical Logic	Algorithms	Programming	Data Bases (DB) and Data Modeling
<p>Tutor Vista/ Math logic problems tutorial. This online contains a complete Math-logic course from the introduction of the subject to exercises with complete feedback. <a href="http://www.tutrvista.com/math/math-logic-problems-tutorial">http://www.tutrvista.com/math/math-logic-problems-tutorial</a></p> <p>Galore: Math and Logic - Math games, word problems, and logic puzzles. <a href="http://www.yarivh.com/cryptopics/index.htm">http://www.yarivh.com/cryptopics/index.htm</a></p>	<p>Online CS modules/ Algorithms: Each lesson includes a set of review questions which test the important concepts from the lesson and provide practice problems. <a href="http://courses.cs.vt.edu/csonline/Algorithms/Lesson5/index.html">http://courses.cs.vt.edu/csonline/Algorithms/Lesson5/index.html</a></p> <p>Bot Colony: Algorithms and Networking for Computer Games is an important guide to solve the algorithmic and networking problems of modern commercial computer games. <a href="http://www.flax.us/books/3830-Algorithms-and-Networking-for-Computer-Games/">http://www.flax.us/books/3830-Algorithms-and-Networking-for-Computer-Games/</a></p> <p>Video Tutorials: Introduction to Algorithmic Complexity <a href="http://xaox.net/comp/sci/algorithms/">http://xaox.net/comp/sci/algorithms/</a></p> <p></p> <p></p> <p></p>	<p>C++ Language Tutorial/ from its basics up to the newest features of ANSI-C++, including basic concepts such as arrays or classes and advanced concepts such as polymorphism or templates. <a href="http://www.cplusplus.com/doc/tutorial/">http://www.cplusplus.com/doc/tutorial/</a></p> <p>HTML, JavaScript, CSS, XML, PHP online course: Excellent quality tutorials, dynamic with excercises and autocorrections. <a href="http://w3schools.com/">http://w3schools.com/</a></p> <p>Delphi: Implementing a SOAP based Web service using Delphi tutorial. <a href="http://www.xmethods.net">http://www.xmethods.net</a></p> <p>Java Learning Game: Game that let you learn Java coding and running examples with autocorrection <a href="http://javala.cs.tut.fi/en/">http://javala.cs.tut.fi/en/</a></p> <p>Video tutorials: Complete set of videos with examples and explanations for Java, C, C++ and other languages <a href="http://www.thenewboston.com/?cat=21&amp;pOpen=tutorial">http://www.thenewboston.com/?cat=21&amp;pOpen=tutorial</a></p>	<p>SQL Course: practice what you learn using the on-line SQL interpreter. Immediate results after submitting your SQL commands and create unique tables as well as perform selects, inserts, updates, deletes, and drops on your tables. <a href="http://www.sqlcourse.com/index.html">http://www.sqlcourse.com/index.html</a></p> <p>SQL online course: Excellent quality tutorials, dynamic with excercises and autocorrections. <a href="http://w3schools.com/">http://w3schools.com/</a></p> <p>MIT OCW: This course is an intensive review of information technology. It covers topics in software development methods, data modeling and databases, application development, Web standards and development, system integration, security, and data communications. <a href="http://ocw.mit.edu/courses/civil-and-environmental-engineering/1-264j-database-internet-and-systems-integration-technologies-fall-2006/">http://ocw.mit.edu/courses/civil-and-environmental-engineering/1-264j-database-internet-and-systems-integration-technologies-fall-2006/</a></p> <p>Oracle 9i AS: Collection of tutorials showing how to use the Oracle 9iweb services platform tool. Recent updates include a tutorial on Web Services Dynamic invocation and a tutorial on Web Services security. <a href="http://www.xmethods.net">http://www.xmethods.net</a></p> <p>Oracle: Oracle University offers thousands of training courses around the world. <a href="http://education.oracle.com/pls/web_prod-plq-dad/db_pages.getpage?page_id=233">http://education.oracle.com/pls/web_prod-plq-dad/db_pages.getpage?page_id=233</a></p> <p>Online book: A online book that teaches SQL and data modeling for the Oracle Database <a href="http://philip.greenspun.com/sql/">http://philip.greenspun.com/sql/</a></p> <p>Data modeling videos: Instant Access Data Modeling Online Tutorials. Over 6 hours of Online Training Videos for just \$30 Free Demo and Free Certification. <a href="http://apex.vtc.com/data-modeling.php">http://apex.vtc.com/data-modeling.php</a></p> <p>XML: Some highly structured text search problems are most efficiently handled by a relational database. <a href="http://nlp.stanford.edu/IR-book/html/htmledition/xml-retrieval-1.html">http://nlp.stanford.edu/IR-book/html/htmledition/xml-retrieval-1.html</a></p> <p>Oracle: The Java Tutorials are practical guides for programmers who want to use the Java programming language to create applications. <a href="http://download.oracle.com/javase/tutorial/">http://download.oracle.com/javase/tutorial/</a></p>

TEL Supporting Information Systems Engineering Skills		
Modeling (System Design)	Operative Systems	Interoperability (Communication between systems, Networking, Web services)
<p>UML Online Course: A complete online course to introduce the Unified Modeling Language <a href="http://atlas.kennesaw.edu/~dbran/csis4650/A&amp;D/UML_tutorial/">http://atlas.kennesaw.edu/~dbran/csis4650/A&amp;D/UML_tutorial/</a></p> <p>MIT OCW: The MIT Integrated Global System Modeling (IGSM) framework is used to study the causes of global climate change and potential social and environmental consequences. The creation and analysis of such frameworks is used in the implementation of policy. (Image from the MIT Joint Program on the Science and Policy of Global Change) Assignments (no solutions). <a href="http://ocw.mit.edu/courses/engineering-systems-division/esd-864-systems-modeling-and-assessment-for-policy-spring-2010/">http://ocw.mit.edu/courses/engineering-systems-division/esd-864-systems-modeling-and-assessment-for-policy-spring-2010/</a></p> <p></p> <p>Tutorial: Introduction course <a href="http://edn.embarcadero.com/article/31803">http://edn.embarcadero.com/article/31803</a></p> <p>Modeling videos: UML System Modeling Online Tutorials. Over 6 hours of Online Training Videos for just \$30 Free Demo and Free Certification. <a href="http://apex.vtc.com/Unified-Modeling-Language-UML-Online-Tutorial">http://apex.vtc.com/Unified-Modeling-Language-UML-Online-Tutorial</a></p>	<p>Introduction to the Unix Operative System: A beginner's guide to the Unix and Linux operating system. Eight simple tutorials which cover the basics of UNIX / Linux commands. <a href="http://info.ee.surrey.ac.uk/Teaching/Unix/">http://info.ee.surrey.ac.uk/Teaching/Unix/</a></p> <p>Apple Mac OS X: Describes how to use Apple Script and Apple event manager in Mac OS X to make RPC calls using SOAP and XML-RPC tutorial. <a href="http://www.xmethods.net">http://www.xmethods.net</a></p> <p></p> <p>Apple programming: <a href="http://www.apple.com/search/?q=programming">http://www.apple.com/search/?q=programming</a></p>	<p>Apache Axis: Beginner's introduction to Apache Axis tutorial. <a href="http://www.xmethods.net">http://www.xmethods.net</a></p> <p>SOAP Client: Introducing SOAP Client, a C++ Client library for the Windows platform tutorial, published as an article on the server side, showing the development of a Web service using the systinet platform. <a href="http://www.xmethods.net">http://www.xmethods.net</a></p> <p>Networking (for electronic's engineering) offered by Cisco Systems under membership: <a href="https://learningnetwork.cisco.com/docs">https://learningnetwork.cisco.com/docs</a></p> <p></p>

## Survey used for the investigation: Round TWO

**Q.1 Personal Information \***

Title	First Name	Last Name
<input type="text"/>	<input type="text"/>	<input type="text"/>

**Q.2 How do you agree with the general content of the table (sources provided by TEL)? \***

	Strongly Disagree	Disagree	N/A	Agree	Strongly Agree
Mathematical Logic	<input type="radio"/>				
Algorithms	<input type="radio"/>				
Programming	<input type="radio"/>				
Data Bases (DB) and Data Modeling	<input type="radio"/>				
Modeling (System Design)	<input type="radio"/>				
Operative Systems	<input type="radio"/>				
Interoperability	<input type="radio"/>				

**Q.3 In your opinion, does TEL facilitate Computer Science studies? \***

- Strongly Disagree
- Disagree
- N/A
- Agree
- Strongly Agree

Please help us understand why you selected this answer

**Q.4 After your experience what are the main obstacles presented to the development of TEL? \***

**Q.5 In your opinion, what are the critical success factors of TEL implementation? \***

**Q.6 Do you think that TEL facilitate the acquisition of Informatics' engineering skills? \***

	Strongly Disagree	Disagree	N/A	Agree	Strongly Agree
Mathematical Logic	<input type="radio"/>				
Algorithms	<input type="radio"/>				
Programming	<input type="radio"/>				
Data Bases (DB) and Data Modeling	<input type="radio"/>				
Question Modeling (System Design)	<input type="radio"/>				
Operative Systems	<input type="radio"/>				
Interoperability	<input type="radio"/>				

**Q.7 In your opinion which of the sources cited in the table represent the THREE best TEL source in mater of learning method and why? \***  
What method will you recommend the most.

**Finish Survey**

## Survey used for the investigation: Round THREE

<p><b>Q.1</b> The number of people disagreeing on the support provided by TEL to learn Mathematical Logic resulted representative (18%) to our investigation. Why do you think will be the reason?</p> <p>Please use the support presentation, slide 2 to answer this question. (choose one or several answers)</p> <p><input type="checkbox"/> Because mathematical logic is not an easy measurable skill, then is a real challenge to TEL</p> <p><input type="checkbox"/> Because it exist many other supports to learn mathematical logic using TEL (but I don't know them)</p> <p><input type="checkbox"/> Because it exist many other supports to learn mathematical logic using TEL (and I will like to recommend some more)</p> <p>Other: <input type="text"/></p> <p>Please help us understand why you selected this answers: <input type="text"/></p>	<p><b>Q.5</b> The critical success factors of TEL are defined here below in order of importance. Could you rate these reasons from your point of view?</p> <p>Please use the support presentation, slide 6 to answer this question. (9 represents your best choice)</p> <table border="1" style="width: 100%; text-align: center;"> <thead> <tr> <th></th> <th>1</th> <th>2</th> <th>3</th> <th>4</th> <th>5</th> <th>6</th> <th>7</th> <th>8</th> <th>9</th> </tr> </thead> <tbody> <tr> <td>It provide good learning results</td> <td><input type="radio"/></td> </tr> <tr> <td>It enhance the contact with technology</td> <td><input type="radio"/></td> </tr> <tr> <td>It is dynamic</td> <td><input type="radio"/></td> </tr> <tr> <td>It is useful to teach</td> <td><input type="radio"/></td> </tr> <tr> <td>It save time</td> <td><input type="radio"/></td> </tr> <tr> <td>It promotes the creation of learning material</td> <td><input type="radio"/></td> </tr> <tr> <td>It can be used several times</td> <td><input type="radio"/></td> </tr> <tr> <td>It improves distance learning</td> <td><input type="radio"/></td> </tr> <tr> <td>It save money</td> <td><input type="radio"/></td> </tr> </tbody> </table>		1	2	3	4	5	6	7	8	9	It provide good learning results	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	It enhance the contact with technology	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	It is dynamic	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	It is useful to teach	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	It save time	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	It promotes the creation of learning material	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	It can be used several times	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	It improves distance learning	<input type="radio"/>	It save money	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>																																																															
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<p><b>Q.2</b> The number of people disagreeing in the support provided by TEL to learn Algorithms resulted representative (6%) to our investigation. Why do you think will be the reason?</p> <p>Please use the support presentation, slide 3 to answer this question. (choose one or several answers)</p> <p><input type="checkbox"/> Because Algorithms is not an easy measurable skill, then is a real challenge to TEL</p> <p><input type="checkbox"/> Because it exist many other supports to learn mathematical logic using TEL (but I don't know them)</p> <p><input type="checkbox"/> Because it exist many other supports to learn mathematical logic using TEL (and I will like to recommend some more)</p> <p>Other: <input type="text"/></p> <p>Please help us understand why you selected this answers: <input type="text"/></p>	<p><b>Q.6</b> The five more successful sources of TEL to learn computer science skills are listed below. Could you rate these reasons from your point of view?</p> <p>Please use the support presentation, slide 7 to answer this question. 5 represent your best choice.</p> <table border="1" style="width: 100%; text-align: center;"> <thead> <tr> <th></th> <th>1</th> <th>2</th> <th>3</th> <th>4</th> <th>5</th> </tr> </thead> <tbody> <tr> <td>w3schools.com</td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> </tr> <tr> <td>java.cs.tut.fi/en/</td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> </tr> <tr> <td>thenewboston.com</td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> </tr> <tr> <td>cplusplus.com/doc/tutorial/</td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> </tr> <tr> <td>ocw.mit.edu</td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> <td><input type="radio"/></td> </tr> </tbody> </table>		1	2	3	4	5	w3schools.com	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	java.cs.tut.fi/en/	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	thenewboston.com	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	cplusplus.com/doc/tutorial/	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	ocw.mit.edu	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>																																																																																																													
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<p><b>Q.3</b> The reasons of TEL representing a good learning method to learn computer science is defined here below in order of importance. Could you rate these reasons from your point of view?</p> <p>Please use the support presentation, slide 4 to answer this question. (7 represents your best choice)</p> <table border="1" style="width: 100%; text-align: center;"> <thead> <tr> <th></th> <th>1</th> <th>2</th> <th>3</th> <th>4</th> <th>5</th> <th>6</th> <th>7</th> </tr> </thead> <tbody> <tr> <td>It provides good learning results</td> <td><input type="radio"/></td> </tr> <tr> <td>It increase the contact with technology</td> <td><input type="radio"/></td> </tr> <tr> <td>It includes assessment and self assessment</td> <td><input type="radio"/></td> </tr> <tr> <td>Improves distance learning</td> <td><input type="radio"/></td> </tr> <tr> <td>Is more interactive than regular methods</td> <td><input type="radio"/></td> </tr> <tr> <td>It can be used several times (the needed number of times)</td> <td><input type="radio"/></td> </tr> <tr> <td>It saves times</td> <td><input type="radio"/></td> </tr> </tbody> </table>		1	2	3	4	5	6	7	It provides good learning results	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	It increase the contact with technology	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	It includes assessment and self assessment	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Improves distance learning	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Is more interactive than regular methods	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	It can be used several times (the needed number of times)	<input type="radio"/>	<input type="radio"/>	It saves times	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<p><b>Q.7</b> The sources sited before represent tools to learn specific skills (programming, data bases, data modelling). Why would yo say these skills are more developed than others?</p> <p>Please use the support presentation, slide 8 to answer this question.</p> <p><input type="radio"/> Because they represent easy measurable skills.</p> <p><input type="radio"/> Because is what computer scientists know the most (so they recommend it)</p> <p><input type="radio"/> Other: <input type="text"/></p> <p>Please help us understand why you selected this answer: <input type="text"/></p>																																																																																														
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<p><b>Q.4</b> The main obstacles identified by TEL users (experts) are defined here below in order of importance. Could you rate these reasons from your point of view?</p> <p>Please use the support presentation, slide 5 to answer this question. (8 represents your best choice)</p> <table border="1" style="width: 100%; text-align: center;"> <thead> <tr> <th></th> <th>1</th> <th>2</th> <th>3</th> <th>4</th> <th>5</th> <th>6</th> <th>7</th> <th>8</th> </tr> </thead> <tbody> <tr> <td>People does not know/understand TEL</td> <td><input type="radio"/></td> </tr> <tr> <td>You need a lot of money to develop TEL</td> <td><input type="radio"/></td> </tr> <tr> <td>The main obstacle of TEL is related to educational issues (not applicable for every domain of study)</td> <td><input type="radio"/></td> </tr> <tr> <td>You need to know a lot about technology to be capable to use it</td> <td><input type="radio"/></td> </tr> <tr> <td>Professors does not consider important to teach using TEL</td> <td><input type="radio"/></td> </tr> <tr> <td>TEL community is missing synergy and group work</td> <td><input type="radio"/></td> </tr> <tr> <td>People have problems adopting new things</td> <td><input type="radio"/></td> </tr> <tr> <td>You need a lot of time to develop in TEL</td> <td><input type="radio"/></td> </tr> </tbody> </table>		1	2	3	4	5	6	7	8	People does not know/understand TEL	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	You need a lot of money to develop TEL	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	The main obstacle of TEL is related to educational issues (not applicable for every domain of study)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	You need to know a lot about technology to be capable to use it	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Professors does not consider important to teach using TEL	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	TEL community is missing synergy and group work	<input type="radio"/>	<input type="radio"/>	People have problems adopting new things	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	You need a lot of time to develop in TEL	<input type="radio"/>	<p><b>Q.8</b> The qualities needed to create effective TEL material to learn computer science skills are listed below. How do you agree in terms of importance?</p> <p>Please use the support presentation, slide 9 to answer this question. 7 represents your best choice.</p> <table border="1" style="width: 100%; text-align: center;"> <thead> <tr> <th></th> <th>1</th> <th>2</th> <th>3</th> <th>4</th> <th>5</th> <th>6</th> <th>7</th> </tr> </thead> <tbody> <tr> <td>programs that provide self evaluation and online assesment</td> <td><input type="radio"/></td> </tr> <tr> <td>dynamic / motivational programs</td> <td><input type="radio"/></td> </tr> <tr> <td>videos</td> <td><input type="radio"/></td> </tr> <tr> <td>programs that represent real assessed skills</td> <td><input type="radio"/></td> </tr> <tr> <td>programs with good learning structures</td> <td><input type="radio"/></td> </tr> <tr> <td>programs that aloud you to learn progressively</td> <td><input type="radio"/></td> </tr> <tr> <td>programs that are supported by a credible institution</td> <td><input type="radio"/></td> </tr> </tbody> </table>		1	2	3	4	5	6	7	programs that provide self evaluation and online assesment	<input type="radio"/>	dynamic / motivational programs	<input type="radio"/>	videos	<input type="radio"/>	programs that represent real assessed skills	<input type="radio"/>	programs with good learning structures	<input type="radio"/>	programs that aloud you to learn progressively	<input type="radio"/>	programs that are supported by a credible institution	<input type="radio"/>																																																											
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<p><b>Q.9</b> What do you think is the future for TEL in the development of computer science skills?</p> <div style="border: 1px solid black; height: 100px; width: 100%;"></div>																																																																																																																																																		
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